



## Objectives and Sticky Knowledge

### Previous Knowledge:

- Draw accurate diagrams with correct labels, arrows and explanations.
- Correctly identify definitions for key terms.
- Identify five appropriate design criteria.
- Communicate two ideas using thumbnail sketches.
- Communicate and develop one idea using an exploded diagram.
- Select appropriate equipment and materials to build a working pneumatic system.
- Assemble their pneumatic system within the housing to create the desired motion.
- Create a finished pneumatic toy that fulfils the design brief.



### Land Objectives and Sticky Knowledge:

<p><b>Research either a mechanism that can move</b></p>	<p><b>- Design and make either a mechanism that can move – slingshot car</b></p>
<p>1. Identify the key features of an effective mechanism. 2. Know that pulleys can be used to lift a heavy mass.</p>	<p>1. Identify the equipment needed to build the structure. 2. Join materials effectively to create a stable structure. 3. Measure, cut and assemble equipment to create a working model.</p>

### Sea:

Links with 'Freedom' Golden Thread

### Links to CST and CKA values:

# Year 4 Design Technology Knowledge Organiser

## Key Vocabulary

<b>Aesthetic</b>	How an object or product looks.
<b>Air resistance</b>	The level of drag on an object as it is forced through the air.
<b>Chassis</b>	The body of a car.
<b>Design</b>	To make, draw or write plans for something.
<b>Design criteria</b>	A set of rules to help designers focus their ideas and test the success of them.
<b>Function</b>	The purpose of an object (for example a chair needs to hold a person when sitting down); or how the product works (for example a torch needs to provide light in a dark space).
<b>Graphics</b>	Images which are designed to explain or advertise something.
<b>Kinetic energy</b>	The energy that causes an object to move.
<b>Mechanism</b>	The parts of an object that move together as part of a machine.
<b>Net</b>	A flat 2D shape, that can become a 3D shape once assembled.
<b>Structure</b>	Something that has been made and put together and can usually stand on its own (eg a building, a bridge, a chair).

### Did you know?



Some of the first toy cars were made in 1901, that's over 100 years ago!



### Sky Objectives:

1. Designing a stable structure that is aesthetically pleasing and selecting materials to create a desired effect
2. Measuring, marking, cutting and assembling with increasing accuracy.
3. Describing what characteristics of a design and construction made it the most effective

